PEDAGOGICAL TOOL BOX

PRESENTATION & MANUAL MODE
PRESENTATION

Created by the artist Eve Pietruschi, the tool boxes are dedicated to the MAMAC permanent exhibitions. They propose to discover the artists' creation techniques in an unusual way, encouraging children to make use of them.

The tool boxes are used during Môm’Art workshops (every 1st wednesday of the month at 11 am) or on group demand.

A. Môm’Art

Every first wednesday of each month, from 11am to 12:30am, (re)discover our permanent collections in an entertaining way with our tool boxes.

With reservation only on mediationmamac@ville-nice.fr
Ages: From 5 to 11 years old
Prices: Free for -13. 6€ + Price of entry tickets for guardians
Duration: 1h30.

B. Group Touring

For school and association groups: borrow our tool boxes to discover the musuem in a renewed way! On demand only. The museum will consider your request based on the group’s pedagogical project.

☐ The tool boxes are intuitive and each activity has its manual mode! No worries concerning their use! It will all be very easy if you read this sheet carefully.
☐ Do not forget to fill out the registration form for group touring and the “Prêt” Charter. When the museum team receives these documents, they will answer to you shortly.

With reservation only (to indicate on the inscription form for group touring)
Ages: From 5 to 11 years old. 30 participants max.
Prices: Free
Duration: 1h30.
MANUAL MODE

In each tool box:
- 11 activities / the book « Méchant Méchant » by Niki de Saint Phalle and Laurent Condominas / a portfolio of newspaper scraps to analyse / this manual mode A4
- a kit with 9 paper clues on the following artists: Andy Warhol, Raymond Hains, Arman, César, Alain Jacquet, Claude Viallat, Sol LeWitt, Yves Klein et Daniel Spoerri. Are excluded Niki de Saint Phalle (present in the collective game), Ben (present in the pantomime game) and Martial Raysse (would be a repetition of the Andy Warhol activity)
- 12 "artists" badges stored in a bag: Andy Warhol, Raymond Hains, Arman, César, Alain Jacquet, Claude Viallat, Sol LeWitt, Yves Klein, Daniel Spoerri (+ Niki de Saint Phalle, Ben and Martial Raysse to distribute randomly to the participants)

Careful: if 12 children are present, either you take out all the activities, either you play in pairs or in teams of 3 participants. If more than 12 children are present, you will need two tool boxes (they have the exact same content).

☐ 1st STAGE: Nouveau Réalisme / Pop Art Room (3rd floor).
Duration: 45min to 1h. Individual Activities in pairs or trios.

Place yourself at the center of the room. The number of children will define the number of games deployed (to play alone, in duo, or trio)

1. Each child must randomly pick a clue.

2. The first child reads the first word of the clue (then the 2nd and 3rd one if needed (and everyone must guess which artwork is to be found (if the artwork is not around you, you must guess by distributing the remaining badges in the "artist" badge bag).

3. The one who identifies the artwork wins the corresponding badge (she/he can wear it or simply put it in front of her/him on the floor).

4. Continue like this for all children and their clue. Depending on the number of children, you will need to guess one or several artworks, you choose!

5. Then, the monitor gives to each child the game corresponding to the badge she/he won (without opening it yet!). If the artwork is present around you, why not talk about it (what you see/feel, similarities with the other pieces): 5 to 10 minutes
6. After distribution and discussion: the children must go in front of the artwork corresponding to their game and start discovering the activity (if the artwork is not in the room, they can go wherever they want). The games are intuitive and do not need explanations, however you check with each child if she/he asks for help. When the activity is completed, the children leave their box in front of the artwork and go one discovering what others did with another piece of art. If needed, you can take out the activities that were not distributed (like the book « Méchant Méchant » or the portfolio).

7. Once the games are completed, you store everything back into the tool box (each game must go back to its initial place), you put back the badges in the bag then you go up to the room Jeux de mots. Jeux d’écritures (4th floor).

☐ 2nd STAGE: Jeux de mots. Jeux d’écritures Room (4th étage).
Duration: 15 to 30 min. Collective Activities.

You can choose which activity to deploy depending on the time you have left.

- **Ben’s game of performances**: The monitor distributes a card face down (or more depending on the number of children) to each participants. One after the other, the children look at it, read silently what is written on it, then act it out (ie mime it). The one who finds the right answer wins the card and puts it down face up in front of her/him. The number of cards translate into the number of points won.

- **Game Qui suis-je - Who am I? (difficult)**: It is a kind of summary of the artists encountered during the tour. The monitor asks the question by choosing the artworks studied in the Nouveau Réalisme / Pop Art Room.
• **Niki de St Phalle’s 4 families game:** Distribute all the cards to the children. There should be none left. The children must complete their families (4 families with 9 members in each one of them): "In the red family (the monsters), I would like the number 3." If the card is found, the child adds it to her/his game and continues to ask questions to other participants (the question should go to ONE player only but the child can modify her/his interlocutor if he precedently found a family member right). Otherwise, the following child starts asking the questions. The winner is the one who manages to reunite the most of families. A little dictionary of the 4 families can be found in the game.